

Authenticated Computation of Control Signal from Dynamic Controllers

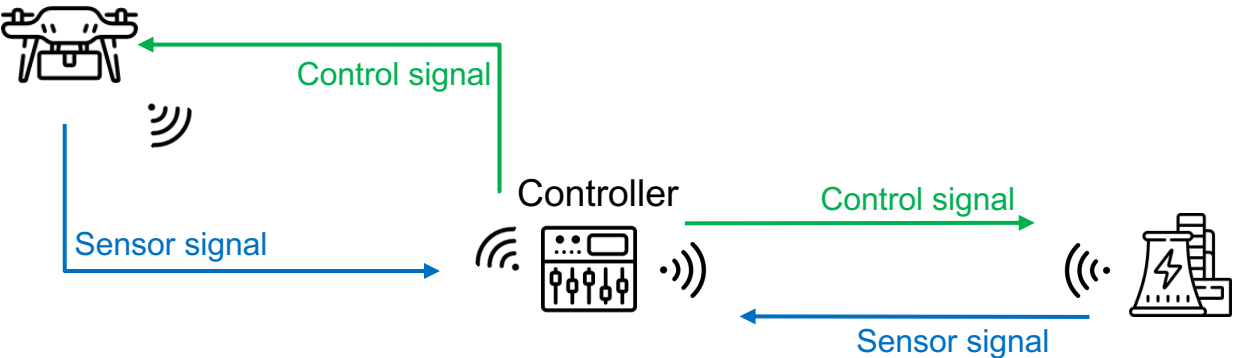
Jung Hee Cheon¹⁾, **Dongwoo Kim**¹⁾, Junsoo Kim²⁾,
Seungbeom Lee²⁾, Hyungbo Shim²⁾

¹⁾ IMDARC, Department of Mathematical Sciences, Seoul National University, Korea

²⁾ ASRI, Department of Electrical and Computer Engineering, Seoul National University, Korea

Security Issues on Networked Control System

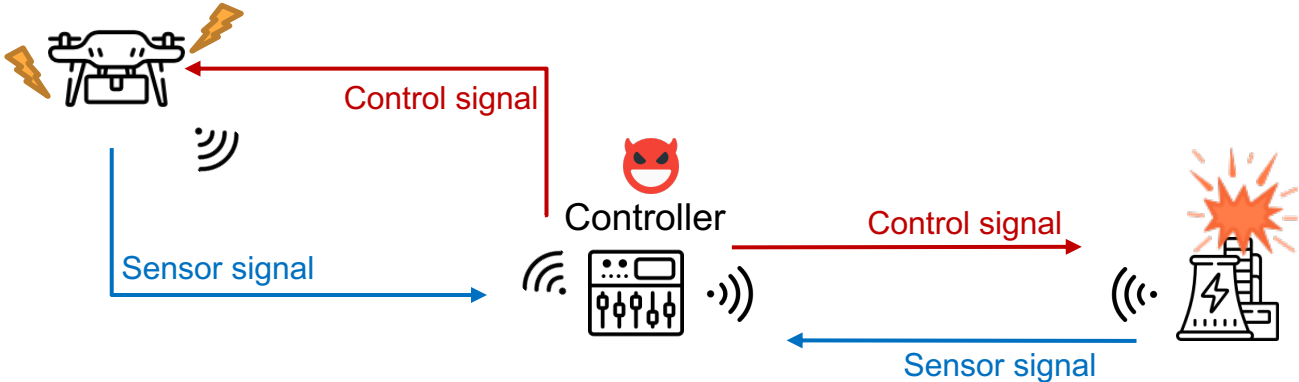
Networked Control System with Remote Controller



Problem: plant-side ( or ) can **not** always trust control signals.

Security Issues on Networked Control System

Networked Control System with Remote Controller



Problem: plant-side ( or ) can **not** always trust control signals.

Compromise on the signal / controller  **Misbehavior** / **Failure** of the system

Proposed Solution - Authentication of Control Signals

Proposed solution: Let the plant-side **verify** the control signal,
i.e., the computation of controller!

How?

Naive Sol: Re-executing the controller computation (🙄 burden on the plant-side)

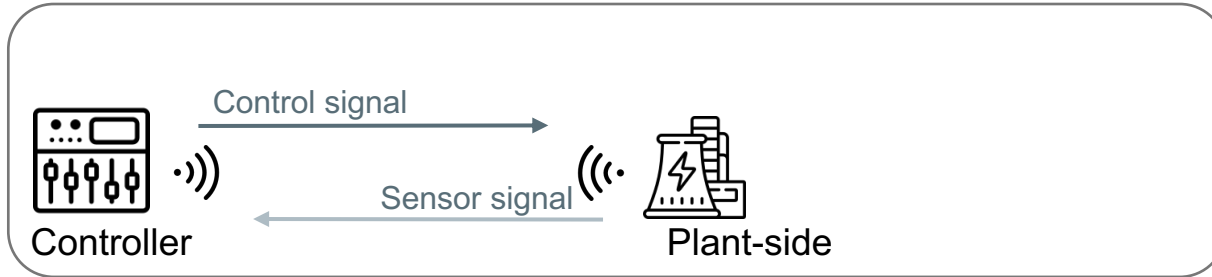
Proposed Solution - Authentication of Control Signals

Proposed solution: Let the plant-side **verify** the control signal,
i.e., the computation of controller!

How?

Naive Sol: Re-executing the controller computation (🙄 burden on the plant-side)

Proposed Sol: Adapt the Verifiable Computation (VC) from complexity theory and cryptography



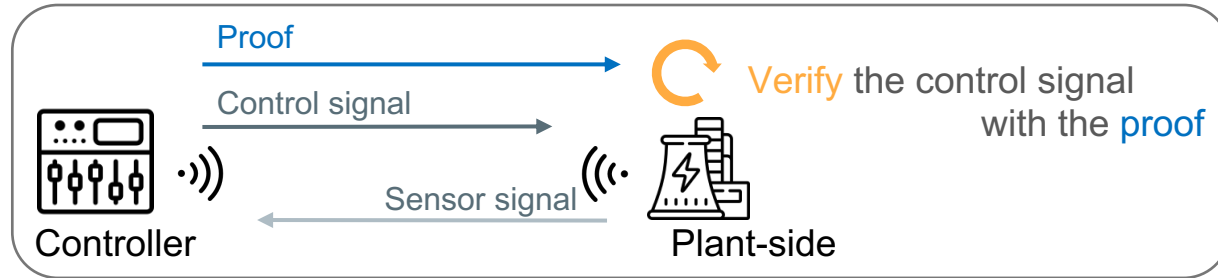
Proposed Solution - Authentication of Control Signals

Proposed solution: Let the plant-side **verify** the control signal,
i.e., the computation of controller!

How?

Naive Sol: Re-executing the controller computation (🙄 burden on the plant-side)

Proposed Sol: Adapt the Verifiable Computation (VC) from complexity theory and cryptography



- Controller provides a **proof** that its computation is correct

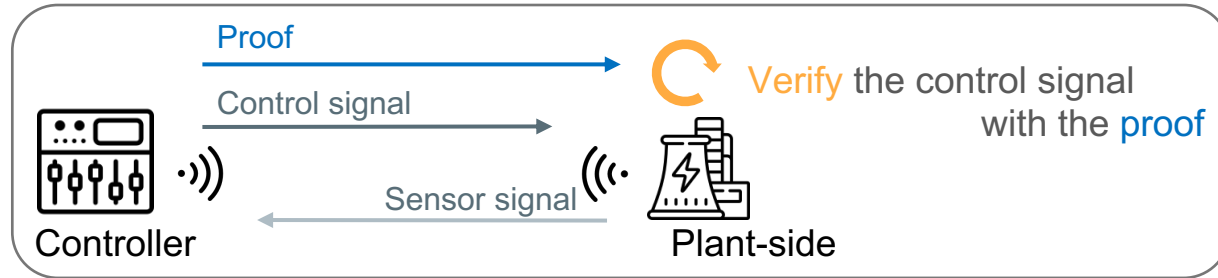
Proposed Solution - Authentication of Control Signals

Proposed solution: Let the plant-side **verify** the control signal,
i.e., the computation of controller!

How?

Naive Sol: Re-executing the controller computation (🙄 burden on the plant-side)

Proposed Sol: Adapt the Verifiable Computation (VC) from complexity theory and cryptography



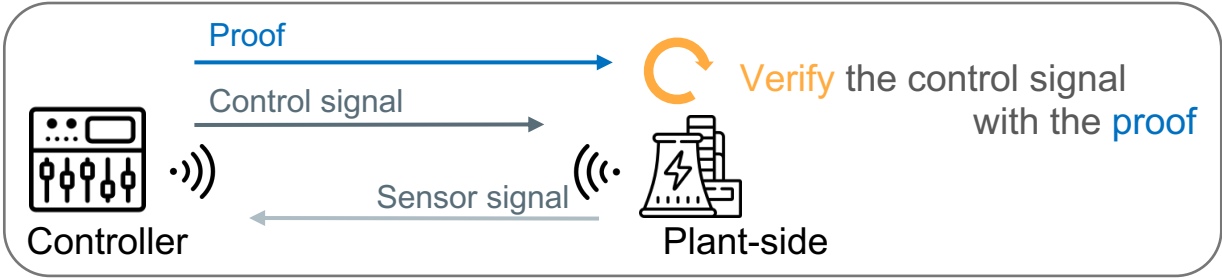
- Controller provides a **proof** that its computation is correct
- 😊: Faster **verification** than re-execution
- 🙄: **Overhead** on the controller (for generation of the **proof**)

Proposed Solution - Authentication of Control Signals

Proposed solution: Let the plant-side **verify** the control signal,
i.e., the computation of controller!

How?
Naive Sol: Re-executing the controller computation (🙄 burden on the plant-side)

Proposed Sol: Adapt the Verifiable Computation (VC) from complexity theory and cryptography



- Controller provides a **proof** that its computation is correct
- 😊: Faster **verification** than re-execution
- 🙄: **Overhead** on the controller (for generation of the **proof**) ➡ **Goal**: optimized VC for Controller Computation

The Target - Linear Dynamic System (with Integers)

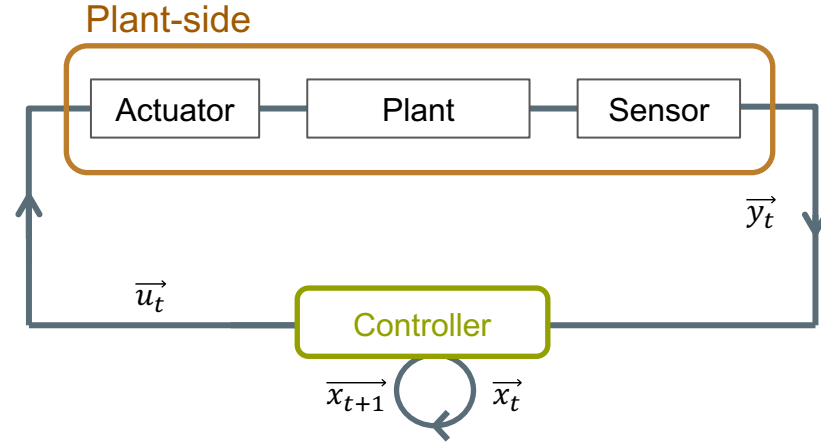
Consider a Linear Dynamic System with Discrete-time Controller

- Controller's computation

$$\begin{pmatrix} \vec{x}_{t+1} \\ \vec{u}_t \end{pmatrix} = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \begin{pmatrix} \vec{x}_t \\ \vec{y}_t \end{pmatrix}$$

A, B, C, D: matrices over \mathbb{R} ,
 $\vec{x}, \vec{u}, \vec{y}$: vectors over \mathbb{R} ,

\vec{x}_t : state of the controller at time t ,
 \vec{u}_t : controller signal,
 \vec{y}_t : sensor signal.



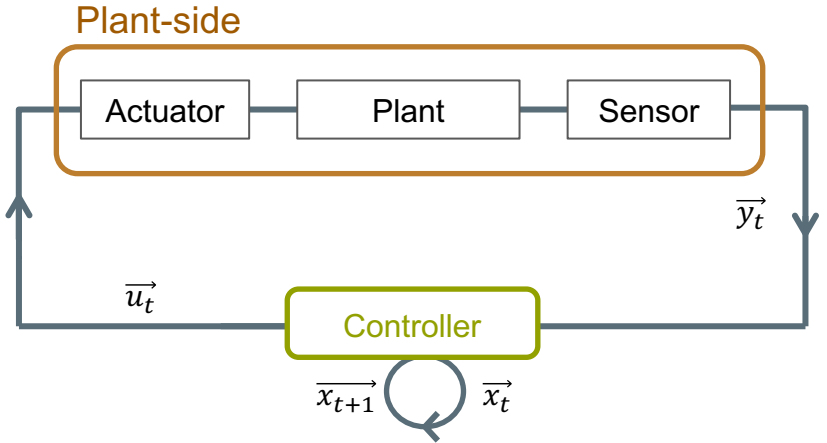
The Target - Linear Dynamic System (with Integers)

Consider a Linear Dynamic System with Discrete-time Controller

- Controller's computation

$$\begin{pmatrix} \vec{x}_{t+1} \\ \vec{u}_t \end{pmatrix} = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \begin{pmatrix} \vec{x}_t \\ \vec{y}_t \end{pmatrix}$$

A, B, C, D : matrices over \mathbb{R} , \vec{x}_t : state of the controller at time t ,
 $\vec{x}, \vec{u}, \vec{y}$: vectors over \mathbb{R} , \vec{u}_t : controller signal,
 \vec{y}_t : sensor signal.



* We can assume that all values are over \mathbb{Z} with certain bound, i.e., over $\mathbb{Z}_p := \mathbb{Z}/p\mathbb{Z}$
(Integers modulo a prime p)

Conversion of B, C , and D into integer matrices: done by scaling & truncation.
Conversion of A into integer matrix w/o scaling & truncation is needed and is possible.
Details are presented in the session ([FrA09.3](#)).

Preliminaries

Verifiable Computation & Cryptography

What is Verifiable Computation (VC)?

Goal: Verify the result of delegated computation (F).

Algorithms (λ : security parameter):

- **KeyGen** (F, λ) $\rightarrow EK_F$ & VK_F ;
generate Evaluation Key & Verification Key for F
- **Compute & Proof Gen** (EK_F, x) $\rightarrow (y, \pi_y)$;
compute $y = F(x)$ and a proof π_y
- **Verify** (VK_F, x, y, π_y) $\rightarrow \{accept, reject\}$

Requirements:

(*Soundness*) With $y \neq F(x)$, an adversary can **not** forge a proof π_y s.t. **Verify** (VK_F, x, y, π_y) = *accept*

(*Efficiency*) The function **Verify** should be faster than computing $y = F(x)$

What is Verifiable Computation (VC)?

Goal: Verify the result of delegated computation (F).

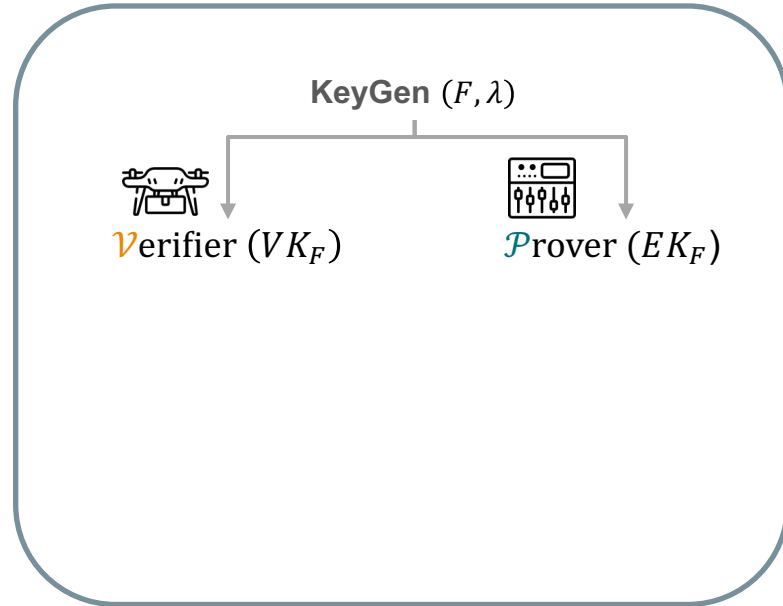
Algorithms (λ : security parameter):

- **KeyGen** (F, λ) $\rightarrow EK_F$ & VK_F ;
generate Evaluation Key & Verification Key for F
- **Compute & Proof Gen** (EK_F, x) $\rightarrow (y, \pi_y)$;
compute $y = F(x)$ and a proof π_y
- **Verify** (VK_F, x, y, π_y) $\rightarrow \{accept, reject\}$

Requirements:

(*Soundness*) With $y \neq F(x)$, an adversary can **not** forge a proof π_y s.t. **Verify** (VK_F, x, y, π_y) = *accept*

(*Efficiency*) The function **Verify** should be faster than computing $y = F(x)$



What is Verifiable Computation (VC)?

Goal: Verify the result of delegated computation (F).

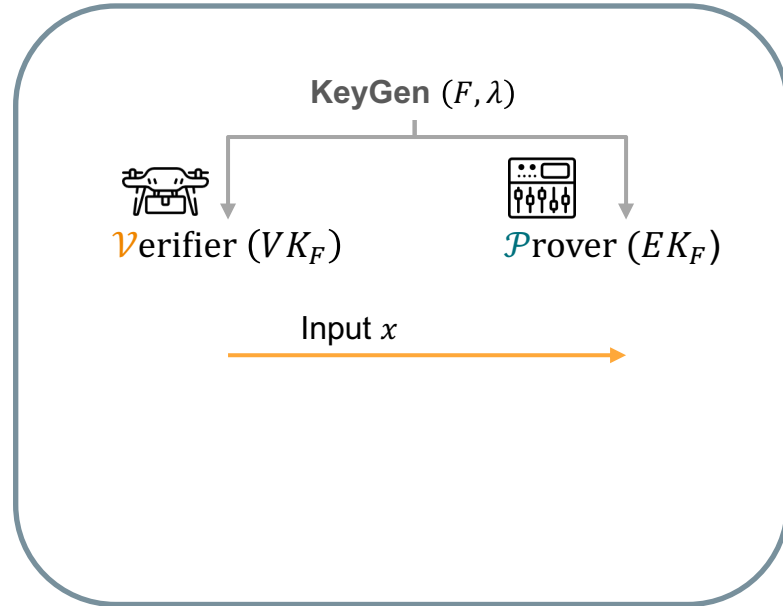
Algorithms (λ : security parameter):

- **KeyGen** (F, λ) $\rightarrow EK_F$ & VK_F ;
generate Evaluation Key & Verification Key for F
- **Compute & Proof Gen** (EK_F, x) $\rightarrow (y, \pi_y)$;
compute $y = F(x)$ and a proof π_y
- **Verify** (VK_F, x, y, π_y) $\rightarrow \{accept, reject\}$

Requirements:

(*Soundness*) With $y \neq F(x)$, an adversary can **not** forge a proof π_y s.t. **Verify** (VK_F, x, y, π_y) = *accept*

(*Efficiency*) The function **Verify** should be faster than computing $y = F(x)$



What is Verifiable Computation (VC)?

Goal: Verify the result of delegated computation (F).

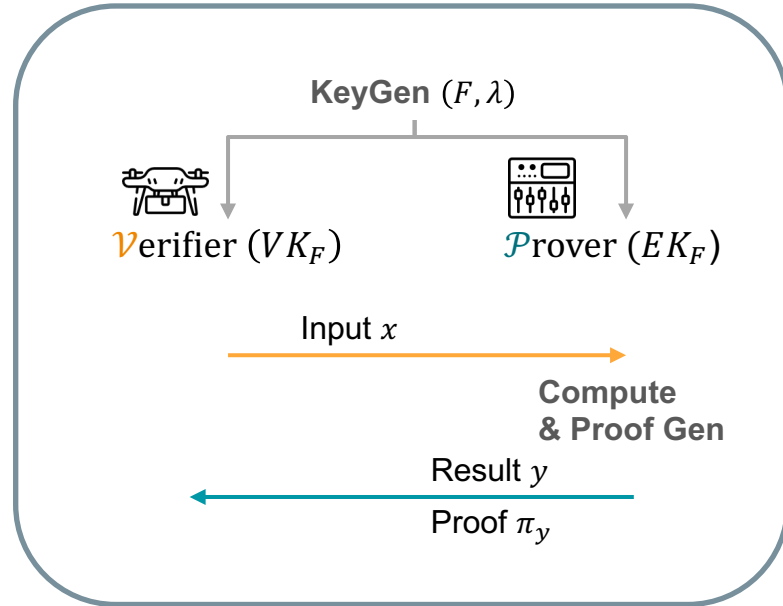
Algorithms (λ : security parameter):

- **KeyGen** (F, λ) $\rightarrow EK_F$ & VK_F ;
generate Evaluation Key & Verification Key for F
- **Compute & Proof Gen** (EK_F, x) $\rightarrow (y, \pi_y)$;
compute $y = F(x)$ and a proof π_y
- **Verify** (VK_F, x, y, π_y) $\rightarrow \{accept, reject\}$

Requirements:

(*Soundness*) With $y \neq F(x)$, an adversary can **not** forge a proof π_y s.t. **Verify** (VK_F, x, y, π_y) = *accept*

(*Efficiency*) The function **Verify** should be faster than computing $y = F(x)$



What is Verifiable Computation (VC)?

Goal: Verify the result of delegated computation (F).

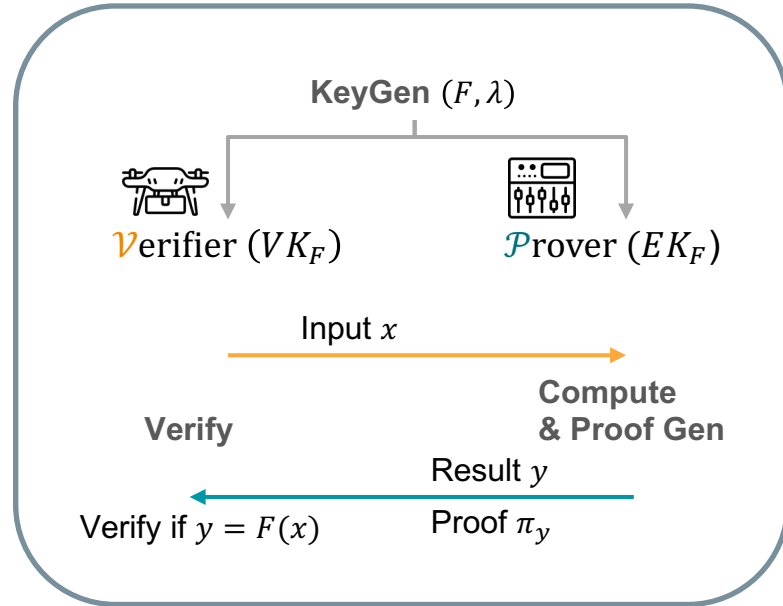
Algorithms (λ : security parameter):

- **KeyGen** (F, λ) $\rightarrow EK_F$ & VK_F ;
generate Evaluation Key & Verification Key for F
- **Compute & Proof Gen** (EK_F, x) $\rightarrow (y, \pi_y)$;
compute $y = F(x)$ and a proof π_y
- **Verify** (VK_F, x, y, π_y) $\rightarrow \{accept, reject\}$

Requirements:

(*Soundness*) With $y \neq F(x)$, an adversary can **not** forge a proof π_y s.t. **Verify** (VK_F, x, y, π_y) = *accept*

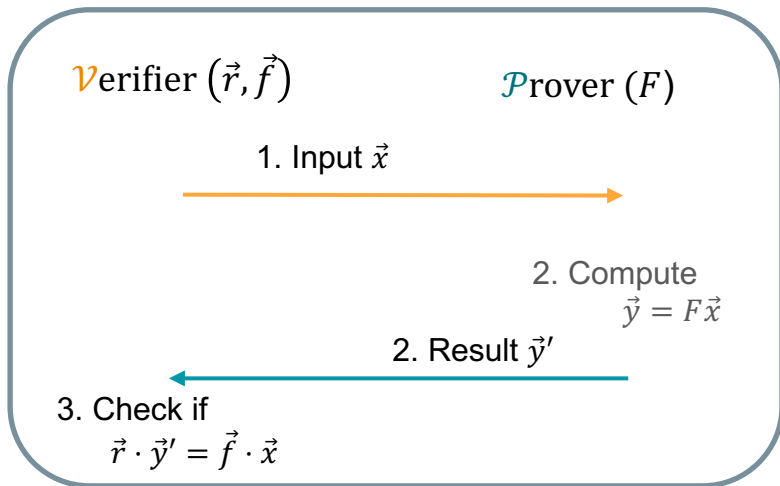
(*Efficiency*) The function **Verify** should be faster than computing $y = F(x)$



Freivalds' algorithm: a VC for Matrix Multiplication

Goal: Verify a matrix-vector multiplication ($\vec{x} \in \mathbb{Z}_p^m \rightarrow F\vec{x}$) for a matrix $F \in \mathbb{Z}_p^{n \times m}$

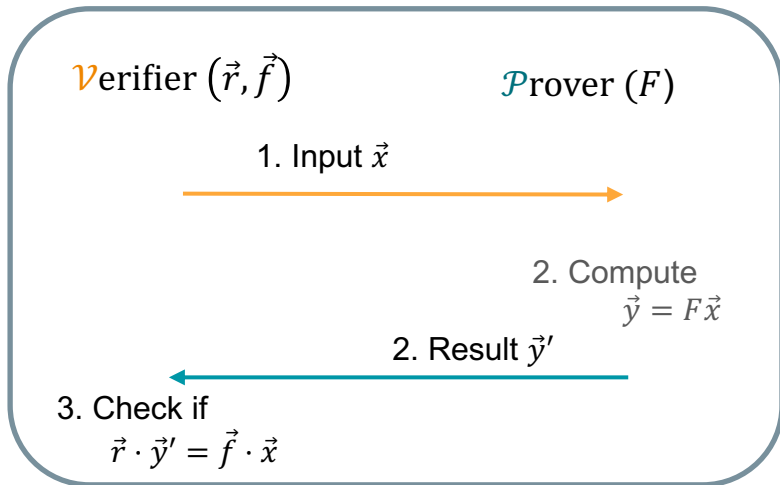
0. **V**erifier prepares $\vec{r} \in \mathbb{Z}_p^n$ and $\vec{f} := \vec{r}^T F$



Freivalds' algorithm: a VC for Matrix Multiplication

Goal: Verify a matrix-vector multiplication ($\vec{x} \in \mathbb{Z}_p^m \rightarrow F\vec{x}$) for a matrix $F \in \mathbb{Z}_p^{n \times m}$

0. Verifier prepares $\vec{r} \in \mathbb{Z}_p^n$ and $\vec{f} := \vec{r}^T F$



* \vec{r} and \vec{f} must be **hidden** from \mathcal{P} !

Freivalds' algorithm satisfies:

(Soundness) If $\vec{y}' \neq F\vec{x}$, the check gives that

$$\vec{r} \cdot \vec{y}' \neq \vec{f} \cdot \vec{x} \text{ with high probability } (1 - \frac{n}{p})$$

\because for nonzero $\vec{v} \in \mathbb{Z}_p^n$, $\vec{r} \cdot \vec{v} = 0$ with probability $\frac{n}{p}$

(Efficiency) Checking if $\vec{r} \cdot \vec{y}' = \vec{f} \cdot \vec{x}$ takes $2n$ mults.

Computing $\vec{y} = F\vec{x}$ takes nm mults.

A quick introduction to

Finite Group and Cryptographic Assumptions

Assume, with λ (security parameter), computation resource of an adversary \mathcal{A} is limited by 2^λ operations.

- Consider a Finite Group $G = (\{g^i\}_{i \in \mathbb{Z}_p}, \cdot)$ of order $p \geq 2^\lambda$, then
 - for $x, y \in \mathbb{Z}_p$, $g^x \cdot g^y = g^{(x+y \bmod p)}$
 - e.g.) $G = \{2^i\}_{i \in \mathbb{Z}_3} \subset \mathbb{Z}_7$ with \cdot as the multiplication in \mathbb{Z}_7
- Discrete Logarithm assumption (DL)

A quick introduction to

Finite Group and Cryptographic Assumptions

Assume, with λ (security parameter), computation resource of an adversary \mathcal{A} is limited by 2^λ operations.

- Consider a Finite Group $G = (\{g^i\}_{i \in \mathbb{Z}_p}, \cdot)$ of order $p \geq 2^\lambda$, then
 - for $x, y \in \mathbb{Z}_p$, $g^x \cdot g^y = g^{(x+y \bmod p)}$
 - e.g.) $G = \{2^i\}_{i \in \mathbb{Z}_3} \subset \mathbb{Z}_7$ with \cdot as the multiplication in \mathbb{Z}_7
- Discrete Logarithm assumption (DL)
 - Given g and g^x ($x \leftarrow \mathbb{Z}_p$), \mathcal{A} can **not** retrieve x
 - variant: Given g and $g^{\vec{x}} := (g^{x_1}, g^{x_2}, \dots, g^{x_n})$ ($\vec{x} \leftarrow \mathbb{Z}_p^n$), \mathcal{A} can **not** retrieve $\vec{y} \neq \vec{0}$ s.t. $\vec{x} \cdot \vec{y} = 0$

Proposed VC for Controller Computation

Design Rationale

VC for Controller Computation – First idea

Goal: Verify the Controller's Computation, i.e., $\begin{pmatrix} \vec{x}_{t+1} \\ \vec{u}_t \end{pmatrix} = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \begin{pmatrix} \vec{x}_t \\ \vec{y}_t \end{pmatrix}$

I. Apply Freivalds' Algorithm (Matrix-vector mults \rightarrow Inner-product of vectors)

VC for Controller Computation – First idea

Goal: Verify the Controller's Computation, i.e., $\begin{pmatrix} \vec{x}_{t+1} \\ \vec{u}_t \end{pmatrix} = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \begin{pmatrix} \vec{x}_t \\ \vec{y}_t \end{pmatrix}$

I. Apply Freivalds' Algorithm (Matrix-vector mults \rightarrow Inner-product of vectors)

- Verifier (plant-side) prepares \vec{r}, \vec{s} and $\vec{a} := \vec{r}^T A$, $\vec{b} := \vec{r}^T B$,
 $\vec{c} := \vec{s}^T C$, $\vec{d} := \vec{s}^T D$,
- Prover (controller) computes and sends \vec{x}_{t+1}' and \vec{u}_t' to \mathcal{V}
- \mathcal{V} checks if

$$\begin{aligned} \vec{r} \cdot \vec{x}_{t+1}' &= \vec{a} \cdot \vec{x}_t + \vec{b} \cdot \vec{y}_t \\ \vec{s} \cdot \vec{u}_t' &= \vec{c} \cdot \vec{x}_t + \vec{d} \cdot \vec{y}_t \end{aligned}$$

(Freivalds' Algorithm)



* $\vec{r}, \vec{s}, \vec{a}, \vec{b}, \vec{c}, \vec{d}$ must be **hidden**
from \mathcal{P} (or \mathcal{A})

If signals are forged,
i.e., $\vec{x}_{t+1}' \neq \vec{x}_{t+1}$ or $\vec{u}_t' \neq \vec{u}_t$
, then (with high probability),
two equations do **not** hold!

VC for Controller Computation – First idea

Goal: Verify the Controller's Computation, i.e., $\begin{pmatrix} \vec{x}_{t+1} \\ \vec{u}_t \end{pmatrix} = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \begin{pmatrix} \vec{x}_t \\ \vec{y}_t \end{pmatrix}$

I. Apply Freivalds' Algorithm (Matrix-vector mults \rightarrow Inner-product of vectors)

- Verifier (plant-side) prepares \vec{r}, \vec{s} and $\vec{a} := \vec{r}^T A$, $\vec{b} := \vec{r}^T B$,
 $\vec{c} := \vec{s}^T C$, $\vec{d} := \vec{s}^T D$,
- Prover (controller) computes and sends \vec{x}_{t+1}' and \vec{u}_t' to \mathcal{V}
- \mathcal{V} checks if

* $\vec{r}, \vec{s}, \vec{a}, \vec{b}, \vec{c}, \vec{d}$ must be **hidden**
from \mathcal{P} (or \mathcal{A})

$$\begin{aligned} \vec{r} \cdot \vec{x}_{t+1}' &= \vec{a} \cdot \vec{x}_t + \vec{b} \cdot \vec{y}_t \\ \vec{s} \cdot \vec{u}_t' &= \vec{c} \cdot \vec{x}_t + \vec{d} \cdot \vec{y}_t \end{aligned}$$

(Freivalds' Algorithm)



If signals are forged,

i.e., $\vec{x}_{t+1}' \neq \vec{x}_{t+1}$ or $\vec{u}_t' \neq \vec{u}_t$

,
then (with high probability),
two equations do **not** hold!

Problem! The state \vec{x}_t must be transferred from the controller to the plant-side at each time t .

VC for Controller Computation – Second idea

Goal: Verify the Computation $\vec{r} \cdot \vec{x}_{t+1} = \vec{a} \cdot \vec{x}_t + \vec{b} \cdot \vec{y}_t$ without \vec{x}_{t+1} nor \vec{x}_t

$$\vec{s} \cdot \vec{u}_t = \vec{c} \cdot \vec{x}_t + \vec{d} \cdot \vec{y}_t$$

- II. Let the controller compute the **inner-product** (but controller must not know $\vec{r}, \vec{a}, \vec{c}$)
by applying Group-based Cryptography ($G = \langle g \rangle$ of order p , $x \rightarrow g^x$)

VC for Controller Computation – Second idea

Goal: Verify the Computation $\vec{r} \cdot \vec{x}_{t+1} = \vec{a} \cdot \vec{x}_t + \vec{b} \cdot \vec{y}_t$ without \vec{x}_{t+1} nor \vec{x}_t

$$\vec{s} \cdot \vec{u}_t = \vec{c} \cdot \vec{x}_t + \vec{d} \cdot \vec{y}_t$$

II. Let the controller compute the **inner-product** (but controller must not know $\vec{r}, \vec{a}, \vec{c}$) by applying Group-based Cryptography ($G = \langle g \rangle$ of order p , $x \rightarrow g^x$)

- \mathcal{V} erifier (plant-side) prepares $g^{\vec{r}}, g^{\vec{a}}$, and $g^{\vec{c}}$, sends them to \mathcal{P} rover (controller).

* $g^{\vec{r}}, g^{\vec{a}}, g^{\vec{c}}$ **hide** $\vec{r}, \vec{a}, \vec{c}$ from \mathcal{P} (or \mathcal{A}) by DL-assumption.

- \mathcal{P} computes and sends $g_1 := g^{\vec{r} \cdot \vec{x}_{t+1}}$, $g_2 := g^{\vec{a} \cdot \vec{x}_t}$, $g_3 := g^{\vec{c} \cdot \vec{x}_t}$, and \vec{u}_t' to \mathcal{V} .

- \mathcal{V} checks if $g_1 = g_2 \cdot g^{\vec{b} \cdot \vec{y}_t}$
 $g^{\vec{s} \cdot \vec{u}_t'} = g_3 \cdot g^{\vec{d} \cdot \vec{y}_t}$

VC for Controller Computation – Second idea

Goal: Verify the Computation $\vec{r} \cdot \vec{x}_{t+1} = \vec{a} \cdot \vec{x}_t + \vec{b} \cdot \vec{y}_t$ without \vec{x}_{t+1} nor \vec{x}_t

$$\vec{s} \cdot \vec{u}_t = \vec{c} \cdot \vec{x}_t + \vec{d} \cdot \vec{y}_t$$

II. Let the controller compute the **inner-product** (but controller must not know $\vec{r}, \vec{a}, \vec{c}$) by applying Group-based Cryptography ($G = \langle g \rangle$ of order p , $x \rightarrow g^x$)

- \mathcal{V} erifier (plant-side) prepares $g^{\vec{r}}, g^{\vec{a}},$ and $g^{\vec{c}}$, sends them to \mathcal{P} rover (controller).
 - * $g^{\vec{r}}, g^{\vec{a}}, g^{\vec{c}}$ **hide** $\vec{r}, \vec{a}, \vec{c}$ from \mathcal{P} (or \mathcal{A}) by DL-assumption.

- \mathcal{P} computes and sends $g_1 := g^{\vec{r} \cdot \vec{x}_{t+1}}, g_2 := g^{\vec{a} \cdot \vec{x}_t}, g_3 := g^{\vec{c} \cdot \vec{x}_t},$ and \vec{u}_t' to \mathcal{V} .

- \mathcal{V} checks if $g_1 = g_2 \cdot g^{\vec{b} \cdot \vec{y}_t}$
 $g^{\vec{s} \cdot \vec{u}_t'} = g_3 \cdot g^{\vec{d} \cdot \vec{y}_t}$

$(g^x \cdot g^y = g^{x+y \bmod p})$



It is **equivalent** to the computation _____ given that g_1, g_2, g_3 are as above


VC for Controller Computation – Second idea

Goal: Verify the Computation $\vec{r} \cdot \vec{x}_{t+1} = \vec{a} \cdot \vec{x}_t + \vec{b} \cdot \vec{y}_t$ without \vec{x}_{t+1} nor \vec{x}_t
 $\vec{s} \cdot \vec{u}_t = \vec{c} \cdot \vec{x}_t + \vec{d} \cdot \vec{y}_t$

II. Let the controller compute the **inner-product** (but controller must not know $\vec{r}, \vec{a}, \vec{c}$) by applying Group-based Cryptography ($G = \langle g \rangle$ of order p , $x \rightarrow g^x$)

- \mathcal{V} erifier (plant-side) prepares $g^{\vec{r}}, g^{\vec{a}}$, and $g^{\vec{c}}$, sends them to \mathcal{P} rover (controller).
 * $g^{\vec{r}}, g^{\vec{a}}, g^{\vec{c}}$ **hide** $\vec{r}, \vec{a}, \vec{c}$ from \mathcal{P} (or \mathcal{A}) by DL-assumption.

- \mathcal{P} computes and sends $g_1 := g^{\vec{r} \cdot \vec{x}_{t+1}}$, $g_2 := g^{\vec{a} \cdot \vec{x}_t}$, $g_3 := g^{\vec{c} \cdot \vec{x}_t}$, and \vec{u}_t' to \mathcal{V} .

- \mathcal{V} checks if $g_1 = g_2 \cdot g^{\vec{b} \cdot \vec{y}_t}$ and $g^{\vec{s} \cdot \vec{u}_t'} = g_3 \cdot g^{\vec{d} \cdot \vec{y}_t}$ $(g^x \cdot g^y = g^{x+y \bmod p})$  It is **equivalent** to the computation _____ given that g_1, g_2, g_3 are as above

Problem! \mathcal{P} (or \mathcal{A}) can pass the check (by \mathcal{V}) with $\vec{u}_t' \neq \vec{u}_t$ by sending **different** g_1, g_2, g_3 from what was asked.

VC for Controller Computation – Third idea

Goal: Enforce \mathcal{P} (or \mathcal{A}) to send $g_1 := g^{\vec{r} \cdot \overrightarrow{x_{t+1}}}$, $g_2 := g^{\vec{a} \cdot \overrightarrow{x_t}}$, and $g_3 := g^{\vec{c} \cdot \overrightarrow{x_t}}$

III. Use the Cryptographic Assumption (n-PKE assumption)

- n-Power Knowledge of Exponent assumption (n-PKE)

- Given $g, g^{\vec{s}}$, and $g^{\alpha \vec{s}}$, if \mathcal{A} outputs g_1 and g_2 s.t. $g_1^\alpha = g_2$,

the only way is to generate $g_1 = g^{\vec{s} \cdot \vec{z}}$ for \vec{z} it **knows**.

VC for Controller Computation – Third idea

Goal: Enforce \mathcal{P} (or \mathcal{A}) to send $g_1 := g^{\vec{r} \cdot \vec{x}_{t+1}}$, $g_2 := g^{\vec{a} \cdot \vec{x}_t}$, and $g_3 := g^{\vec{c} \cdot \vec{x}_t}$

III. Use the Cryptographic Assumption (n-PKE assumption)

- \mathcal{V} erifier (plant-side) sends $g^{\vec{r}}, g^{\vec{a}}, g^{\vec{c}}$, and $g^{\rho\vec{r}}, g^{\alpha\vec{a}}, g^{\gamma\vec{c}}$, and $g^{\vec{a}-\vec{c}}, g^{\delta(\vec{a}-\vec{c})}$ to \mathcal{P} rover (controller)

- \mathcal{P} computes and sends $g_1 := g^{\vec{r} \cdot \vec{x}_{t+1}}$, $g'_1 := g^{\rho\vec{r} \cdot \vec{x}_{t+1}}$
 $g_2 := g^{\vec{a} \cdot \vec{x}_t}$, $g'_2 := g^{\alpha\vec{a} \cdot \vec{x}_t}$
 $g_3 := g^{\vec{c} \cdot \vec{x}_t}$, $g'_3 := g^{\gamma\vec{c} \cdot \vec{x}_t}$, $g_{2-3} := g^{(\vec{a}-\vec{c}) \cdot \vec{x}_t}$, $g_{2-3}' := g^{\delta(\vec{a}-\vec{c}) \cdot \vec{x}_t}$

- \mathcal{V} checks if

$$g_1^\rho = g'_1, g_2^\alpha = g'_2, g_3^\gamma = g'_3, g_{2-3}^\delta = g'_{2-3}, \text{ and } g_2 = g_3 \cdot g_{2-3}$$

(n-PKE assumption) guarantees:

$$g_1 = g^{\vec{r} \cdot \vec{z}_1}, g_2 = g^{\vec{a} \cdot \vec{z}_2}, g_3 = g^{\vec{c} \cdot \vec{z}_3}, g_{2-3} = g^{(\vec{a}-\vec{c}) \cdot \vec{z}_4} \text{ for some } \vec{z}_1, \vec{z}_2, \vec{z}_3, \vec{z}_4.$$

$$(g_2 = g_3 \cdot g_{2-3}) \text{ guarantees: } \vec{z}_2 = \vec{z}_3 = \vec{z}_4$$

VC for Controller Computation – Third idea

Goal: Enforce \mathcal{P} (or \mathcal{A}) to send $g_1 := g^{\vec{r} \cdot \vec{x}_{t+1}}$, $g_2 := g^{\vec{a} \cdot \vec{x}_t}$, and $g_3 := g^{\vec{c} \cdot \vec{x}_t}$

III. Use the Cryptographic Assumption (n-PKE assumption)

- \mathcal{V} erifier (plant-side) sends $g^{\vec{r}}, g^{\vec{a}}, g^{\vec{c}}$, and $g^{\rho\vec{r}}, g^{\alpha\vec{a}}, g^{\gamma\vec{c}}$, and $g^{\vec{a}-\vec{c}}, g^{\delta(\vec{a}-\vec{c})}$ to \mathcal{P} rover (controller)

- \mathcal{P} computes and sends $g_1 := g^{\vec{r} \cdot \vec{x}_{t+1}}$, $g'_1 := g^{\rho\vec{r} \cdot \vec{x}_{t+1}}$
 $g_2 := g^{\vec{a} \cdot \vec{x}_t}$, $g'_2 := g^{\alpha\vec{a} \cdot \vec{x}_t}$
 $g_3 := g^{\vec{c} \cdot \vec{x}_t}$, $g'_3 := g^{\gamma\vec{c} \cdot \vec{x}_t}$, $g_{2-3} := g^{(\vec{a}-\vec{c}) \cdot \vec{x}_t}$, $g_{2-3}' := g^{\delta(\vec{a}-\vec{c}) \cdot \vec{x}_t}$

- \mathcal{V} checks if

$$g_1^\rho = g'_1, g_2^\alpha = g'_2, g_3^\gamma = g'_3, g_{2-3}^\delta = g'_{2-3}, \text{ and } g_2 = g_3 \cdot g_{2-3}$$

(n-PKE assumption) guarantees:

$$g_1 = g^{\vec{r} \cdot \vec{z}_1}, g_2 = g^{\vec{a} \cdot \vec{z}_2}, g_3 = g^{\vec{c} \cdot \vec{z}_3}, g_{2-3} = g^{(\vec{a}-\vec{c}) \cdot \vec{z}_4} \text{ for some } \vec{z}_1, \vec{z}_2, \vec{z}_3, \vec{z}_4.$$

$(g_2 = g_3 \cdot g_{2-3})$ guarantees: $\vec{z}_2 = \vec{z}_3 = \vec{z}_4$

Problem...?

$\vec{z}_1 = \vec{x}_{t+1}$? and $\vec{z}_2 = \vec{x}_t$?

They should obey system dynamics.

VC for Controller Computation – Fourth idea

Claim: Enforcing \mathcal{P} (or \mathcal{A}) to send $g_1 = g^{\vec{r} \cdot \vec{z}_1}$, $g_2 = g^{\vec{a} \cdot \vec{z}_2}$, $g_3 = g^{\vec{c} \cdot \vec{z}_2}$ is sufficient for our purpose!

VC for Controller Computation – Fourth idea

Claim: Enforcing \mathcal{P} (or \mathcal{A}) to send $g_1 = g^{\vec{r} \cdot \vec{z}_1}$, $g_2 = g^{\vec{a} \cdot \vec{z}_2}$, $g_3 = g^{\vec{c} \cdot \vec{z}_2}$ is sufficient for our purpose!

If \mathcal{A} can find \vec{z}_1 , \vec{z}_2 and \vec{u}_t' such that

$$\vec{r} \cdot \vec{z}_1 = \vec{a} \cdot \vec{z}_2 + \vec{b} \cdot \vec{y}_t$$

$$\vec{s} \cdot \vec{u}_t' = \vec{c} \cdot \vec{z}_2 + \vec{d} \cdot \vec{y}_t$$

note: \mathcal{A} knows that

$$\vec{r} \cdot \vec{x}_{t+1} = \vec{a} \cdot \vec{x}_t + \vec{b} \cdot \vec{y}_t$$

$$\vec{s} \cdot \vec{u}_t = \vec{c} \cdot \vec{x}_t + \vec{d} \cdot \vec{y}_t$$

Then, by subtracting above equations (noting that $\vec{a} := \vec{r}^T A$, $\vec{c} := \vec{s}^T C$),

\mathcal{A} gets

$$\vec{r} \cdot ((\vec{z}_1 - \vec{x}_{t+1}) - A(\vec{z}_2 - \vec{x}_t)) = 0$$

$$\vec{s} \cdot ((\vec{u}_t' - \vec{u}_t) - C(\vec{z}_2 - \vec{x}_t)) = 0$$

VC for Controller Computation – Fourth idea

Claim: Enforcing \mathcal{P} (or \mathcal{A}) to send $g_1 = g^{\vec{r} \cdot \vec{z}_1}$, $g_2 = g^{\vec{a} \cdot \vec{z}_2}$, $g_3 = g^{\vec{c} \cdot \vec{z}_2}$ is sufficient for our purpose!

If \mathcal{A} can find \vec{z}_1, \vec{z}_2 and \vec{u}_t' such that

$$\vec{r} \cdot \vec{z}_1 = \vec{a} \cdot \vec{z}_2 + \vec{b} \cdot \vec{y}_t$$

$$\vec{s} \cdot \vec{u}_t' = \vec{c} \cdot \vec{z}_2 + \vec{d} \cdot \vec{y}_t$$

note: \mathcal{A} knows that

$$\vec{r} \cdot \vec{x}_{t+1} = \vec{a} \cdot \vec{x}_t + \vec{b} \cdot \vec{y}_t$$

$$\vec{s} \cdot \vec{u}_t = \vec{c} \cdot \vec{x}_t + \vec{d} \cdot \vec{y}_t$$

Then, by subtracting above equations (noting that $\vec{a} := \vec{r}^T A$, $\vec{c} := \vec{s}^T C$),

\mathcal{A} gets

$$\vec{r} \cdot ((\vec{z}_1 - \vec{x}_{t+1}) - A(\vec{z}_2 - \vec{x}_t)) = 0$$

$$\vec{s} \cdot ((\vec{u}_t' - \vec{u}_t) - C(\vec{z}_2 - \vec{x}_t)) = 0$$

Since \vec{r}, \vec{s} are hidden (as $g^{\vec{r}}, g^{\vec{s}}$) and random,

$$(\vec{z}_1 - \vec{x}_{t+1}) - A(\vec{z}_2 - \vec{x}_t) = 0 \quad \& \quad (\vec{u}_t' - \vec{u}_t) - C(\vec{z}_2 - \vec{x}_t) = 0.$$

If not, \mathcal{A} **breaks** the DL assumption (variant):

Given g and $g^{\vec{x}} := (g^{x_1}, g^{x_2}, \dots, g^{x_n})$ ($\vec{x} \leftarrow \mathbb{Z}_p^n$), \mathcal{A} can **not** retrieve $\vec{y} \neq \vec{0}$ s. t. $\vec{x} \cdot \vec{y} = 0$

VC for Controller Computation – Fourth idea

Claim: Enforcing \mathcal{P} (or \mathcal{A}) to send $g_1 = g^{\vec{r} \cdot \vec{z}_1}$, $g_2 = g^{\vec{a} \cdot \vec{z}_2}$, $g_3 = g^{\vec{c} \cdot \vec{z}_2}$ is sufficient for our purpose!

If \mathcal{A} can find \vec{z}_1, \vec{z}_2 and \vec{u}_t' such that

$$\vec{r} \cdot \vec{z}_1 = \vec{a} \cdot \vec{z}_2 + \vec{b} \cdot \vec{y}_t$$

$$\vec{s} \cdot \vec{u}_t' = \vec{c} \cdot \vec{z}_2 + \vec{d} \cdot \vec{y}_t$$

note: \mathcal{A} knows that

$$\vec{r} \cdot \vec{x}_{t+1} = \vec{a} \cdot \vec{x}_t + \vec{b} \cdot \vec{y}_t$$

$$\vec{s} \cdot \vec{u}_t = \vec{c} \cdot \vec{x}_t + \vec{d} \cdot \vec{y}_t$$

Then, by subtracting above equations (noting that $\vec{a} := \vec{r}^T A$, $\vec{c} := \vec{s}^T C$),

\mathcal{A} gets

$$\vec{r} \cdot ((\vec{z}_1 - \vec{x}_{t+1}) - A(\vec{z}_2 - \vec{x}_t)) = 0$$

$$\vec{s} \cdot ((\vec{u}_t' - \vec{u}_t) - C(\vec{z}_2 - \vec{x}_t)) = 0$$

Since \vec{r}, \vec{s} are hidden (as $g^{\vec{r}}, g^{\vec{s}}$) and random,

$$(\vec{z}_1 - \vec{x}_{t+1}) - A(\vec{z}_2 - \vec{x}_t) = 0 \quad \& \quad (\vec{u}_t' - \vec{u}_t) - C(\vec{z}_2 - \vec{x}_t) = 0.$$



If $\vec{z}_2 = \vec{x}_t$, we get $\vec{z}_1 = \vec{x}_{t+1}$
 $\vec{u}_t' = \vec{u}_t$

as desired

If not, \mathcal{A} **breaks** the DL assumption (variant).

Given g and $g^{\vec{x}} := (g^{x_1}, g^{x_2}, \dots, g^{x_n})$ ($\vec{x} \leftarrow \mathbb{Z}_p^n$), \mathcal{A} can not retrieve $\vec{y} \neq \vec{0}$ s. t. $\vec{x} \cdot \vec{y} = 0$

VC for Controller Computation – Fourth idea

Claim: Enforcing \mathcal{P} (or \mathcal{A}) to send $g_1 = g^{\vec{r} \cdot \vec{z}_1}$, $g_2 = g^{\vec{a} \cdot \vec{z}_2}$, $g_3 = g^{\vec{c} \cdot \vec{z}_2}$ is sufficient for our purpose!

If \mathcal{A} can find \vec{z}_1, \vec{z}_2 and \vec{u}_t' such that

$$\vec{r} \cdot \vec{z}_1 = \vec{a} \cdot \vec{z}_2 + \vec{b} \cdot \vec{y}_t$$

$$\vec{s} \cdot \vec{u}_t' = \vec{c} \cdot \vec{z}_2 + \vec{d} \cdot \vec{y}_t$$

note: \mathcal{A} knows that

$$\vec{r} \cdot \vec{x}_{t+1} = \vec{a} \cdot \vec{x}_t + \vec{b} \cdot \vec{y}_t$$

$$\vec{s} \cdot \vec{u}_t = \vec{c} \cdot \vec{x}_t + \vec{d} \cdot \vec{y}_t$$

Then, by subtracting above equations (noting that $\vec{a} := \vec{r}^T A$, $\vec{c} := \vec{s}^T C$),

\mathcal{A} gets

$$\vec{r} \cdot ((\vec{z}_1 - \vec{x}_{t+1}) - A(\vec{z}_2 - \vec{x}_t)) = 0$$

$$\vec{s} \cdot ((\vec{u}_t' - \vec{u}_t) - C(\vec{z}_2 - \vec{x}_t)) = 0$$

Since \vec{r}, \vec{s} are hidden (as $g^{\vec{r}}, g^{\vec{s}}$) and random,

$$(\vec{z}_1 - \vec{x}_{t+1}) - A(\vec{z}_2 - \vec{x}_t) = 0 \quad \& \quad (\vec{u}_t' - \vec{u}_t) - C(\vec{z}_2 - \vec{x}_t) = 0.$$



If $\vec{z}_2 = \vec{x}_t$, we get $\vec{z}_1 = \vec{x}_{t+1}$
 $\vec{u}_t' = \vec{u}_t$

as desired

If not, \mathcal{A} **breaks** the DL assumption (variant).

Given g and $g^{\vec{x}} := (g^{x_1}, g^{x_2}, \dots, g^{x_n})$ ($\vec{x} \leftarrow \mathbb{Z}_p^n$), \mathcal{A} can not retrieve $\vec{y} \neq \vec{0}$ s.t. $\vec{x} \cdot \vec{y} = 0$

Holds by **induction** (\mathcal{V} already verified \vec{x}_t)
 Details & Optimization - refer to the paper

Proposed VC for Controller Computation – Summary

Goal: Verify the Controller's Computation, i.e., $\begin{pmatrix} \vec{x}_{t+1} \\ \vec{u}_t \end{pmatrix} = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \begin{pmatrix} \vec{x}_t \\ \vec{y}_t \end{pmatrix}$.

- It suffices to check that $\begin{pmatrix} \vec{r} \cdot \vec{x}_{t+1}' \\ \vec{s} \cdot \vec{u}_t' \end{pmatrix} = \begin{pmatrix} \vec{a} \cdot \vec{x}_t + \vec{b} \cdot \vec{y}_t \\ \vec{c} \cdot \vec{x}_t + \vec{d} \cdot \vec{y}_t \end{pmatrix}$ from Freivalds' algorithm.

- In fact, it suffices to check that $\begin{pmatrix} g_1 \\ g^{\vec{s} \cdot \vec{u}_t'} \end{pmatrix} = \begin{pmatrix} g_2 \cdot g^{\vec{b} \cdot \vec{y}_t} \\ g_3 \cdot g^{\vec{d} \cdot \vec{y}_t} \end{pmatrix}$

and that g_1, g_2, g_3 are well-generated from $EK := (g^{\vec{r}}, g^{\vec{a}}, g^{\vec{c}}, g^{\rho \vec{r}}, g^{\alpha \vec{a}}, g^{\gamma \vec{c}}, g^{\vec{a} - \vec{c}}, g^{\delta(\vec{a} - \vec{c})})$.

Proposed VC for Controller Computation – Summary

Goal: Verify the Controller's Computation, i.e., $\begin{pmatrix} \vec{x}_{t+1} \\ \vec{u}_t \end{pmatrix} = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \begin{pmatrix} \vec{x}_t \\ \vec{y}_t \end{pmatrix}$.

- It suffices to check that $\begin{pmatrix} \vec{r} \cdot \vec{x}_{t+1}' \\ \vec{s} \cdot \vec{u}_t' \end{pmatrix} = \begin{pmatrix} \vec{a} \cdot \vec{x}_t + \vec{b} \cdot \vec{y}_t \\ \vec{c} \cdot \vec{x}_t + \vec{d} \cdot \vec{y}_t \end{pmatrix}$ from Freivalds' algorithm.

- In fact, it suffices to check that $\begin{pmatrix} g_1 \\ g^{\vec{s} \cdot \vec{u}_t'} \end{pmatrix} = \begin{pmatrix} g_2 \cdot g^{\vec{b} \cdot \vec{y}_t} \\ g_3 \cdot g^{\vec{d} \cdot \vec{y}_t} \end{pmatrix}$

and that g_1, g_2, g_3 are well-generated from $EK := (g^{\vec{r}}, g^{\vec{a}}, g^{\vec{c}}, g^{\rho \vec{r}}, g^{\alpha \vec{a}}, g^{\gamma \vec{c}}, g^{\vec{a} - \vec{c}}, g^{\delta(\vec{a} - \vec{c})})$.

- **Soundness:** If \mathcal{A} can **deceive** the \mathcal{V} erifier with incorrect signal $\vec{u}_t' \neq \vec{u}_t$, then \mathcal{A} **breaks** one of the cryptographic assumptions (DL or n-PKE)!

Proposed VC for Controller Computation – Summary

Goal: Verify the Controller's Computation, i.e., $\begin{pmatrix} \vec{x}_{t+1} \\ \vec{u}_t \end{pmatrix} = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \begin{pmatrix} \vec{x}_t \\ \vec{y}_t \end{pmatrix}$.

- It suffices to check that $\begin{pmatrix} \vec{r} \cdot \vec{x}_{t+1}' \\ \vec{s} \cdot \vec{u}_t' \end{pmatrix} = \begin{pmatrix} \vec{a} \cdot \vec{x}_t + \vec{b} \cdot \vec{y}_t \\ \vec{c} \cdot \vec{x}_t + \vec{d} \cdot \vec{y}_t \end{pmatrix}$ from Freivalds' algorithm.

- In fact, it suffices to check that $\begin{pmatrix} g_1 \\ g_3 \cdot \vec{u}_t' \end{pmatrix} = \begin{pmatrix} g_2 \cdot g^{\vec{b} \cdot \vec{y}_t} \\ g_3 \cdot g^{\vec{d} \cdot \vec{y}_t} \end{pmatrix}$

and that g_1, g_2, g_3 are well-generated from $EK := (g^{\vec{r}}, g^{\vec{a}}, g^{\vec{c}}, g^{\rho \vec{r}}, g^{\alpha \vec{a}}, g^{\gamma \vec{c}}, g^{\vec{a} - \vec{c}}, g^{\delta(\vec{a} - \vec{c})})$.

- **Soundness:** If \mathcal{A} can **deceive** the \mathcal{V} erifier with incorrect signal $\vec{u}_t' \neq \vec{u}_t$, then \mathcal{A} **breaks** one of the cryptographic assumptions (DL or n-PKE)!

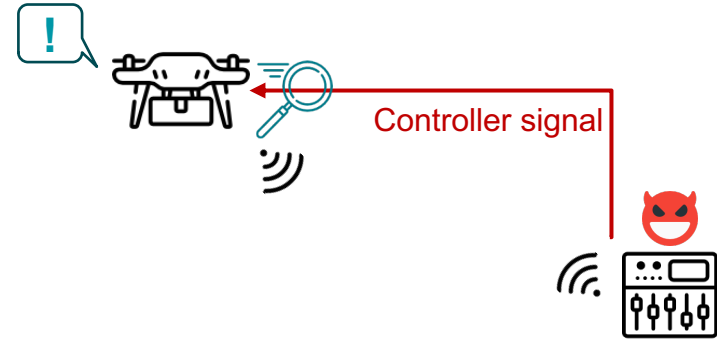
- **Efficiency (# of ops):** **Verify** (\vec{u}_t) \ll **Computation** of \vec{u}_t and \vec{x}_{t+1}

$\propto |\vec{u}_t|, |\vec{y}_t|$
+ const for checking g_i 's

$\propto |\vec{x}_t| \cdot (|\vec{x}_t| + |\vec{y}_t|)$

Conclusion

- Proposed Verifiable Computation enables a plant-side to **detect all possible modifications** on the control signal of linear dynamic feedback controllers!
=> Secure the system from most adversarial attacks outside the plant-side.



Conclusion

- Proposed Verifiable Computation enables a plant-side to **detect all possible modifications** on the control signal of linear dynamic feedback controllers!
=> Secure the system from most adversarial attacks outside the plant-side.

- On-going / Further Work

- Implementation
- With other Cryptographic Assumptions: DL → Post-Quantum (Lattices, Hash)
- More Functionalities:
 - 1) Hiding Controller's Information (e.g., A,B,C,D) via zero-knowledge proof
 - 2) Handling other Dynamic System (w/ additional input from the controller)

